



Tomography inversion using velocity models represented by radial basis functions

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Abstract

Tomography is today the standard tool in velocity model building. It is a paramount part of the seismic method, whose purpose is to obtain accurate images of the interior of the planet. In this work, a traveltimes tomography based on the discretization of the velocity model by radial basis functions is proposed. The forward modelling is done with an algorithm based on the resolution of the eikonal equation by finite differences. The inverse problem estimates the coefficients of the radial basis functions. Radial basis functions can represent velocity models with a reduced number of parameters and nodes can be positioned without prior information. The results of the experiments show that the developed inversion tool is able to retrieve the parameters of the models represented by these functions.

Introduction

Since 1970 decade, seismic tomography has been developed (Nolet *et al.*, 2008). Bois *et al.* (1972) introduced inter-well transit time inversion. Bishop *et al.* (1985) presented a tomographic method to estimate reflectors depth and seismic velocity from reflection data.

The objective of tomographic inversion is to estimate subsurface velocity distribution, based in measures of transit time of transmission, refraction or reflection (Jones, 2010).

Two main steps compose a tomographic problem. The first one is the forward problem that aims to calculate the transit time and rays trajectory through a velocity model. In this work, forward modeling was carried out with an Eikonal based algorithm. The second step is the inverse problem that estimates the velocity model parameters. In this work the Gauss-Newton method was used together with Conjugate Gradient (CG) as the solver.

We tested the use of a radial basis function (RBF) to represent the velocity field. The use of RBF allows a reduced number of parameters to describe the model that adds the important benefit of computational reduction cost. Circular anomalies are very well represented and RBF can be used to represent geologic features.

Theory

According to Aster *et al.* (2013), the relationship between the data collected in the field and the model is generically represented by:

$$G(m) = d,$$

if the data is discrete, $d = [d_1, d_2, \dots, d_m]^T$ is the data parameter vector and, in the present work, corresponds to the transit times. $m = [m_1, m_2, \dots, m_n]^T$ is the velocity model parameters vector. The matrix $G_{m \times n}$ is the operator that relates time and velocity. It represents the physical phenomenon of the seismic wave propagation. The forward problem consists of finding d given m and G . The obtained data is called calculated or synthetic data (d^{calc}). The inverse problem aims to estimate the parameter model m for a known d .

Inverse problems in geophysics are usually ill-posed because the data is not sufficient to estimate in a unique and stable way the distribution of the physical properties in subsurface (Silva *et al.*, 2001). The tomographic problem is also non-linear, since the operator G is a function of the parameters of the model m .

Tomography aims to obtain a velocity model that minimizes a functional given by the difference between the transit times calculated in the forward modeling ($d^{calc} = G(m)$) and observed data (d^{obs}), called residuals:

$$r = d^{obs} - G(m).$$

We can formulate minimization problem mathematically as:

$$\min_m \gamma(m),$$

where m is the model parameters vector. The function $\gamma(m)$ is called objective function and corresponds to a measure of misfit of the residual vector. In this work, norm-2 is used:

$$\gamma(m) = \frac{1}{2} \|r\|_2^2.$$

RBFs give rise to a class of interpolation functions within the so-called meshfree methods. They use a set of nodes scattered in both the domain and the boundaries of the problem, and do not require a priori information to establish a relationship between the nodes (Liu and Gu, 2005).

A RBF is a finite linear combination of base functions with radial symmetry relative to its center (Buhmann, 2003). The symmetry takes the form $\phi(\|\cdot\|_2)$ where $\|\cdot\|_2$ denotes the Euclidean norm:

$$\Phi(x) = \phi(\|\cdot\|_2) = \phi(r).$$

The independent variable is the Euclidean distance between the center of a base function and the points scattered on the problem domain. The form of $\Phi(x)$ is:

$$\Phi(x) = \sum_{k=1}^n \lambda_k \phi(\|x - c_k\|_2),$$

where λ_i are the coefficients of the base function and c_k are the centers, where the n nodes scattered by the domain are located. Considering $\Phi(x_i) = f_i$, in matrix form we get:

$$H\lambda = f,$$

where the coefficients λ_k are the unknowns obtained with the resolution of the linear system and

$$H = \begin{bmatrix} \phi(\|x_1 - c_1\|_2) & \phi(\|x_1 - c_2\|_2) & \cdots & \phi(\|x_1 - c_n\|_2) \\ \phi(\|x_2 - c_1\|_2) & \phi(\|x_2 - c_2\|_2) & \cdots & \phi(\|x_2 - c_n\|_2) \\ \vdots & \vdots & \ddots & \vdots \\ \phi(\|x_m - c_1\|_2) & \phi(\|x_m - c_2\|_2) & \cdots & \phi(\|x_m - c_n\|_2) \end{bmatrix}.$$

The index m corresponds to the number of points of the original function to be interpolated.

The study of the RBFs began in Hardy (1971) with the purpose of representing a topographic surface by means of the interpolation of scattered points, using a multi-quadratic function. Recently, in the area of data inversion in geophysics, Peters *et al.* (2017) present a methodology for adaptive parametrization for FWI, using RBFs. Dahlke *et al.* (2017) use a sparse representation based on RBFs to represent the implicit surface of salt bodies and developed a new formulation of the Full Waveform Inversion (FWI) objective function. Kadu *et al.* (2017) used a level-set function represented by an RBF to modify the geometry of a salt body during a FWI inversion process.

We chose the two-dimensional Gaussian RBF to discretize the velocity model for this work:

$$v(x, z) = \sum_{i=1}^n A_i e^{-\frac{1}{2} \left[\frac{(x-x_i)^2}{\sigma_{x_i}^2} + \frac{(z-z_i)^2}{\sigma_{z_i}^2} \right]},$$

where A_i are parameters related to the height of the curve's peak of the Gaussian, σ_{x_i} and σ_{z_i} are parameters related to the shape of the function in the x and z directions, similar to the standard deviation used in statistic, and x_i and z_i are the coordinates of the Gaussian center.

Method

The experiment considered a synthetic velocity model with dimensions of 2000m x 2000m, in the coordinates x (horizontal) and z (vertical). Two hypothetical vertical wells are positioned, with the sources located at coordinate $x=0.0$ and the receivers at coordinate $x=2000.0$. The observed data, derived from the synthetic model, is generated with the same algorithm used to generate the calculated data.

A background model with vertical velocity gradient was generated with 9 Gaussian radial basis functions (Fig. 1). Table 1 displays the value of the A parameter for each node and the σ parameter is the same for all points: $\sigma_x=8000$ and $\sigma_z=1000$. Anomalies were added to this

model, also represented by Gaussian FBR. The objective of the inversion is to determine the parameter A of each anomaly.

The tomographic problem was solved by the Gauss-Newton optimization method, where a search direction and a step size are found. It starts from an initial model m_0 and the problem is replaced by a sequence of linear least squares problems, solved in successive iterations and whose final solution converges to the solution of the original nonlinear problem (Heath, 2002; Menke, 2012).

The update expression of the model is given by:

$$J^T(m)^i J^T(m)^i \Delta m^i = -J^T(m)^i \Delta d^i,$$

where $J^T(m)^i$ is the Jacobian, or sensitivity matrix, of the i -th iteration and J^T denotes its transpose. A small perturbation in the data Δd^i is related to a small perturbation in the model Δm^i . The model perturbation Δm_i is used to update the model parameters vector m_{i+1} . Each entry of the J^T matrix is given by:

$$J^T = \frac{\partial G(m_q)}{\partial m_j}.$$

For each source, one generates a travel time matrix, from which the trajectory and transit time of each ray is calculated.

In each iteration of the program a new Jacobian matrix is calculated and the result of the inversion corresponds to an updating direction of the model Δm . This direction is then normalized and multiplied by a step size. Step sizes decrease during iterations.

According to ray theory, the travel time of a wave generated at a source and arriving at a receiver can be obtained by means of the eikonal equation:

$$|\nabla T(x)|^2 = \frac{1}{v(x)^2},$$

where $x = (x, z)$ represents the position vector and x and z are the horizontal and vertical coordinates, respectively, $v(x)$ is the medium velocity and $T(x)$ represents the arrival time of a wavefront at position x .

The forward problem was solved using the algorithm developed by Podvin and Lecomte (1991). These authors proposed a method to calculate the transit time at any position of a spatial mesh, solving the eikonal equation using finite differences. The output of the algorithm is a transit time matrix.

Ray tracing is calculated from receivers to the source, in the opposite direction to the time gradient of the transit time matrix.

A module was implemented to verify, for each ray, if any of its segments are within an influence support proportional to the σ parameter of the anomaly under consideration. If the ray crosses that region, the sensitivity coefficient is calculated. Otherwise, the coefficient is nullified. The objective is to discard coefficients of rays that has little influence of the anomaly, as illustrated in figure 2.

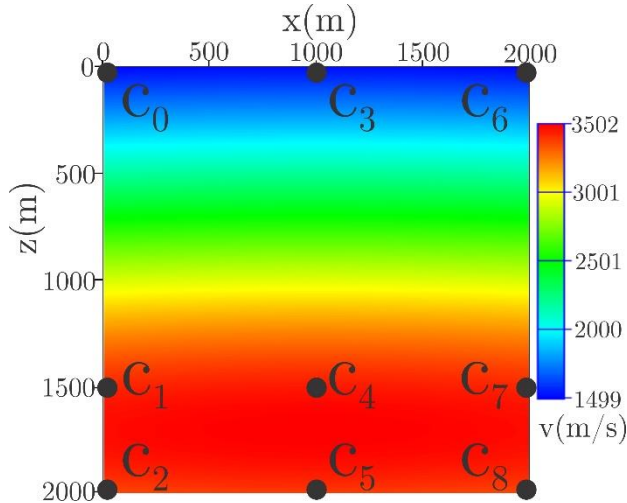


Figure 1 - Background model. Circles in black show the location of Gaussian FBR centers.

Table 1 - Values of the A parameter for the background model

$A_i=265.0\text{m/s}$	C_0	C_3	C_6
$A_i=450.0\text{m/s}$	C_1	C_4	C_7
$A_i=700.0\text{m/s}$	C_2	C_5	C_8

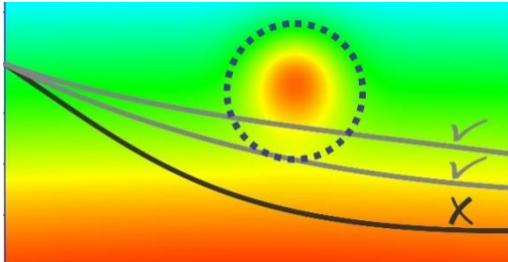


Figure 2 - The dotted circumference around the anomaly represents the support region. Rays that pass within this region have their coefficient of sensitivity calculated otherwise they become null.

Results

In this section we present inversion results for velocity models containing anomalies represented by the Gaussian RBF. The objective of the experiment is to obtain the correct value of the A parameter of these anomalies.

The examples highlights the flexibility of parameterization with these functions.

The first two experiments consist of two anomaly points with $\sigma_x=\sigma_z=100$ and an additional one where there is no anomalous value, i.e., only the background model. The positions and values of the A parameter of these points can be checked in table 2 and table 3. A total of 40 sources housed between $z=0.0$ and $z=1950.0$ at interval of 50m and 40 receivers from the coordinate $z=0.0$ and $z=1950.0$ with interval of 50m are used. Thus, 1600 rays are defined. The objective is to evaluate if the inversion is able to recover the correct value of the A parameter in the

positions indicated. The figure 3 shows the result for an initial model very close to the background model, while the figure 4 shows the result for an initial model closer to the target. Tables 2 and 3 show the target, initial value and the result obtained for the A parameter. The graph of figure 5 shows the reduction of the objective function for each iteration, comparing the 2 experiments.

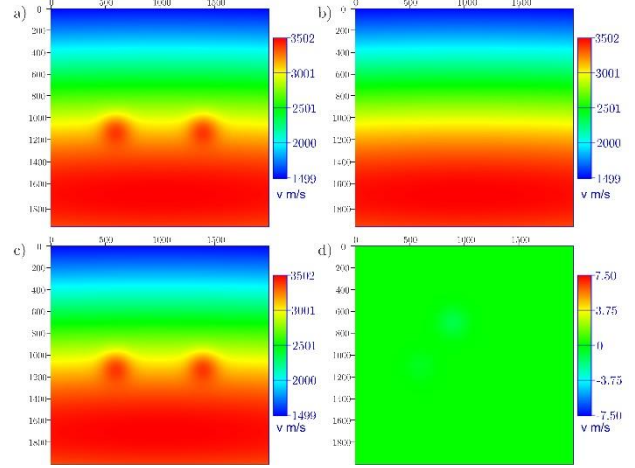


Figure 3 - Experiment 1: a) Target; b) Initial model close to the background model; c) Result; d) Error.

Table 2 - Data for experiment 1 with initial model close to the background model.

Location x(m)	Location z(m)	Target (m/s)	Initial value (m/s)	Result (m/s)
600.0	1100.0	300.0	1.0	300.559
1400.0	1100.0	300.0	1.0	300.002
900.0	700.0	0.0	1.0	1.18312

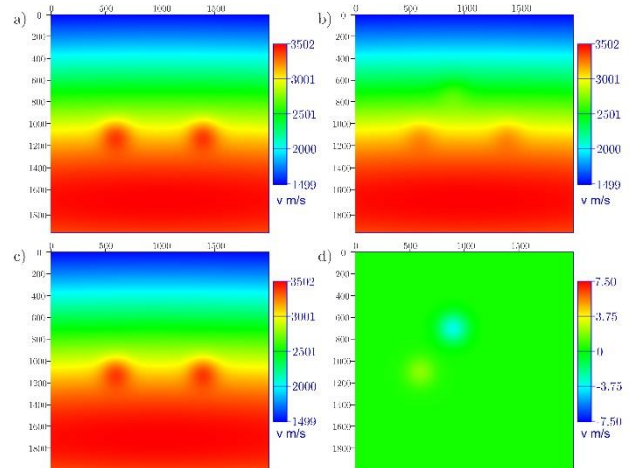


Figure 4 - Experiment 2: a) Target; b) Initial model with perturbation towards the correct model; c) Result; d) Error.

Table 3 - Data for experiment 2 with perturbation towards the correct model.

Location x(m)	Location z(m)	Target (m/s)	Initial value (m/s)	Result (m/s)
600.0	1100.0	300.0	120.0	298.303
1400.0	1100.0	300.0	120.0	299.998
900.0	700.0	0.0	120.0	3.60441

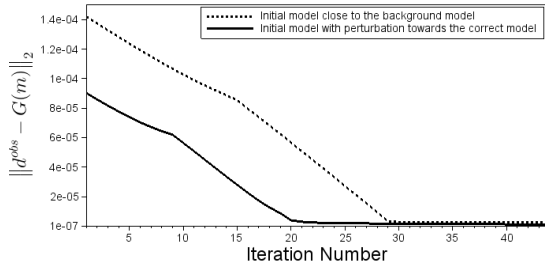


Figure 5 – Objective function value for each iteration comparing experiments 1 and 2.

The next two experiments are composed of a horizontal feature of lower velocity than the background. The goal is to simulate a lens or a slower velocity layer of rocks. It consists of 3 points with $\sigma_x=200$ and $\sigma_z=100$. The support region for the inversion is 200m. The position of the points is shown in the tables 4 and 5. The acquisition device is composed by 10 sources from the coordinate $z=0.0$ with an interval of 200m and 10 receivers from the coordinate $z=0.0$ equally spaced at each 200m. A hundred rays is needed with this device. First an initial model close to the background model is used (Fig. 6) and, in the sequence, an initial model with perturbation towards the target (Fig. 7). The tables 4 and 5 present the data. The graph of figure 8 compares the objective function for each iteration, for both cases.

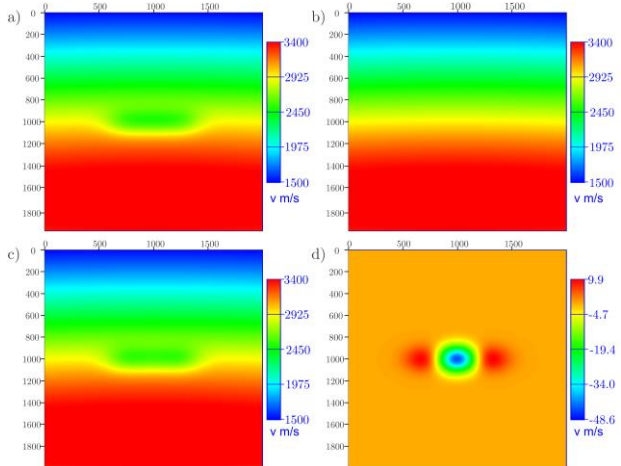


Figure 6 - Experiment 3: a) Target; b) Initial model close to the background model; c) Result; d) Error.

Table 4 - Data for experiment 3 with initial model close to the background model.

Location x(m)	Location z(m)	Target (m/s)	Initial value (m/s)	Result (m/s)
750.0	1000.0	-300.0	-1.0	-315.205
1000.0	1000.0	-300.0	-1.0	-249.122
1250.0	1000.0	-300.0	-1.0	-315.550

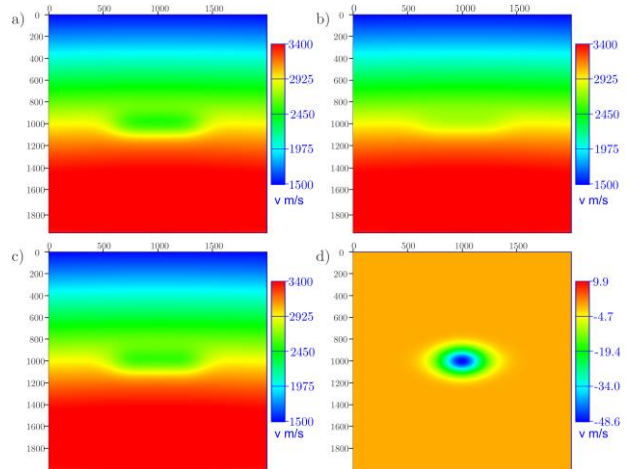


Figure 7 - Experiment 4: a) Target; b) Initial model with perturbation towards the correct model; c) Result; d) Error.

Table 5 - Data for experiment 4 with perturbation towards the correct model.

Location x(m)	Location z(m)	Target (m/s)	Initial value (m/s)	Result (m/s)
750.0	1000.0	-300.0	-100.0	-297.468
1000.0	1000.0	-300.0	-100.0	-252.647
1250.0	1000.0	-300.0	-100.0	-296.715

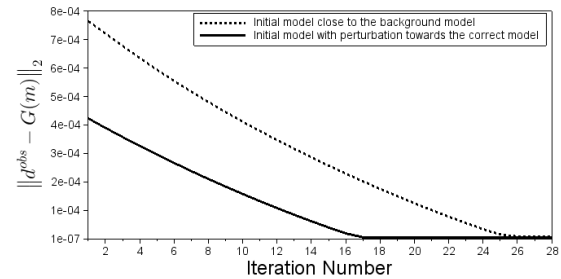


Figure 8 - Objective function value for each iteration comparing experiments 3 and 4.

According to the results of experiments 1 and 2, we observe that the inversion approach described here is able to approximate the correct values of the parameter A . From the graph of the figure 5 we find that both examples have a similar value for the objective function after some iterations, although, for the initial model close to the background it is necessary more iterations to find this result.

For experiments 3 and 4, it is shown that is possible to recover the desired feature, although the amplitudes do not exactly match the target. The center point has larger amplitude than the lateral points for both cases, with a smaller error for experiment 4. The 200m support region adopted has influence in the result, since we can see that one point compensates the amplitudes of the others in the process of inversion.

Conclusions

Gaussian FBR proved to be a useful tool for representing velocity model. For smooth models, few parameters can be used with storage and computational resources savings. The technique is suitable for generating initial models. In addition, there is flexibility in parameterization, since there is no need for a priori information to position the function centers. One possibility is to concentrate points in regions of higher velocity contrast and to space them in the more monotonous portions, which would lead to a more optimized inversion process.

Circular features can be complex to discretize using a regular grid. In this case, it would be necessary very small cells. Radial based functions represent this kind of feature very well. Some examples are volcanic rocks, bodies of salt, lenses and diapirs.

Tomographic inversion based on the Gaussian FBR may be a useful tool to find velocity anomalies. It presents great flexibility in parameterization and identifies anomalies where they are present, without changing the model when they are absent. These results suggest its utility as a mechanism of quality control or search for anomalous regions in velocity models.

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